

YOUTH@WORK TRAINING CURRICULUM

Setup and Copy Instructions



Setup

The Youth @ Work Training Curriculum has five main sections:

1. Introduction
2. Lessons
3. Overheads
4. Handouts
5. Appendix

NOTE: An Avery 1131 Ready Index – 5 Tab [MS-Word] has been provided with these section headings.

Each item under the Training Curriculum is designed to be copied onto three-hole punched paper and double-sided (both sides), except as noted.

1. Cover. This single document is to be printed onto any paper of color to be used for the 3-ring binder's front slip cover. **DO NOT** print/copy onto three-hole punched paper.
2. Section 1: Introduction. This document is setup up for two-sided printing/copying onto three-hole punched paper. Blank pages have been inserted as appropriate. **This section also includes copyright and disclaimer information.**
3. Section 2: Lessons. This multi-paged (76) document is set up for two-sided printing/copying onto three-hole punched paper. Blank pages have been inserted as appropriate.
4. Overheads. This multi-paged (30) document is setup for single-sided printing/copying onto three-hole punched. There are no blank page inserts.
5. Handouts. This multi-paged (66) document is setup for two-sided printing/copying onto three-hole punched paper.

NOTE: Handout #8 - Disaster Blaster game board (pages 19-28); Handout #9 - Disaster Blaster Game (pages 21-28); Handout 12 - Fact Sheet (pages 33-36); and Handout #13 - pages 37- 62 = Bingo Boards (pages 37-62). **Handout # 9 (DB game pieces) – print/copy onto colored three-hole punched paper.**

6. Appendix. This multi-paged (10) document is setup for two-sided printing/copying onto three-hole punched paper. Blank pages have been inserted as appropriate.